

Divyansh Dwivedi

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Android Developer & Product Manager

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EXPERIENCE

Snappymob, Remote — *Software Engineer*

December 2021 - Present | Full-time

- Collaborating in code reviews and providing regular feedback to teams
- Collaborating with team to decide and maintain regular coding standards and architecture
- Collaborating with the Web team to drive the regular high quality development of API's according to needs
- Collaborating with other software engineers to ensure quality of software architecture and implementation via consistent application of best coding practices and testing
- Continuously collaborating with product managers, project managers designers and other software engineers to ensure on schedule, in-budget and successful delivery of projects.
- Responsible for fixing bugs, adding new features and tests to the app, all while maintaining the code and system architecture.
- Also, responsible for developing new algorithms to fetch and save the data in an optimized way and come up with new ideas regularly to improve the performance of the app.
- Used specific code versioning tools to manage and implement changes to programs.
- Maintained comprehensive knowledge of the mobile development cycle and addressed challenges arising in each phase.

Geeks For Geeks, Noida —Software Development Engineer - I (Android)

November 2020 - November 2021 | Full Time | 1yr 1mo

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SKILLS

Android development

Build releases

Product development

Technical Analysis

Bug resolution

Mobile app creation

Project Management

Product Management

Code reviews

OOPs

Software Development Lifecycle

Analytical

Attention to detail

Conflict resolution

Collaborative

Development

Executing plans

Financial analysis

Impact assessment

Leadership engagement

Managing relationships with

- Incorporated offline storage, performance tuning and threading into apps for seamless use.
- Applied various techniques to locate bugs and errors in applications for speedy issue resolution.

RedCarpet, Gurugram — *Android Developer*

May 2020 - August 2020 | Internship | 4mo

- Integrated the payment system using multiple different APIs and SDKs into the app.
- Worked extensively on the Reactive design pattern and MvRx architecture.
- Incorporated offline storage, performance tuning and threading into apps for seamless use.
- Applied various techniques to locate bugs and errors in applications for speedy issue resolution.
- Consistently used Android SDK to produce highly effective and nuanced content.
- Worked with teams from other projects and departments to create apps and data driven by customer input.
- Successfully integrated push notifications into apps, bolstering user engagement.

JP Morgan & Chase, Remote — *Data Scientist*

September 2020 - December 2020 | Internship | 4mo

- Worked on data analysis of stock trends and market caps.
- Worked on cleansing and visualizing the data for better decision making.
- Worked on creating models along with ML engineers to better fit the data for prediction.
- Developed and implemented performance improvement strategies and plans to promote continuous improvement.
- Quickly learned new skills and applied them to daily tasks, improving efficiency and productivity.
- Eliminated downtime and maximized revenue by providing top project quality control.

EDUCATION

College Of Engineering Roorkee, Roorkee — *B.Tech*

August 2018 - August 2022

Delhi Public School, Kanpur — *Intermediate*

June 2016 - July 2017

Delhi Public School, Kanpur — *High School*

June 2014 - July 2015

stakeholders

Meeting deadlines

Monitoring

Multitasking

Planning

Prioritizing

Problem-solving

Process development

Process improvement

Project coordination

Project implementation

Project planning

Risk assessment

Risk management

Strategic planning

Strong interpersonal skills

Strong verbal communication

HONORS & AWARDS

Won NEC hackathon 2019

Placed 6th in HackABit hackathon 2018

AIR 72nd in National mathematical olympiad 2016

AIR 188th in National scientific olympiad 2016

PROJECTS

[AnimeClassroom](#)

The project aims to solve a personal problem of watching anime. It helps you watch/download anime without any Annoying Ads. It also lets you read and save mangas(comics) into the app itself. It parses the anime online from the web in real-time to provide you with a seamless watching experience.

[AnimeXWallpapers](#)

This is an app which is available in the play store. Currently it is having 5M+ downloads. This project helps me aim to solve the problem of getting high quality wallpaper in my mobile phone, related only to anime.

[WallX](#)

This is an app which is available in the play store. Currently it is having 1M+ downloads. This project helps me aim to solve the problem of getting high quality wallpaper in my mobile phone.

[TwoDScrollable Zoomable Layout](#)

The project aims to solve a personal problem of including Two Dimensional Scrolling views with zoom. A few of my projects needed this feature to view the images just like a wallpaper app does to let you set the wallpaper. However, the scroll views in the wallpapers simply scroll horizontally. My problem was that a lot of images were losing their quality if they were set to the phone's height. I didn't want that, thus this library.

OPEN SOURCE

- Project Maintainer at [mentorship-android](#) at AnitaBorg organization.
- Collaborator and Contributor at [Oppia Android app](#)
- Contributor at [Anki's Android app](#) (Having more than 5M+ downloads as well)
- Open Source Mentor for AnitaBorg's Open Source Hack.
- Open Source Mentor at GirlsScript Summer of Code
- Run 2 open source organizations myself ([Nell Studios](#) and [Anime Classroom](#))
- Having more than 15 contributors and 60 stars to my project [AnimeClassroom](#)

LANGUAGES

Kotlin, java, Javascript, python

ACCOMPLISHMENTS

Judged Ingenium Hackathon '22

Developer Of AnimeClassroom - Open source app to watch Anime and read Manga. It has now more than 15 contributors at this stage.

Developer of WallUP - Open Source app to download high quality wallpapers. It now has more than 6 contributors.

Developer of AnimeXWallpapers - This is a closed source app having more than 5M+ downloads

Developer of WallX - This is a closed source app having more than 1M+ downloads.

Maintainer - Mentorship-Android project at AnitaB.org

Member - Oppia Foundation

Founder of Kite foundation - NGO providing technical services to other NGO's in need.

FRAMEWORKS

Android, React Native, MERN, Firebase, NoSQL, SQL, Redis, AWS, Azure, Docker, Kubernetes, Electron